Learning Targets for Module 2, Chapter 21:

I can…

|  |  |  |  |
| --- | --- | --- | --- |
| Standard  Module 2 | Description/Skills Set | Level of Knowledge  1 – got it  2 – getting it  3 – no clue | Level of Knowledge  1 – got it  2 – getting it  3 – no clue |
| I can… |  | **Beginning of Chapter** | **End of Chapter** |
| 1.3.7 | Insert pictures and other objects including clip art, text art, and images. |  |  |
| 4.1.2 | Add information to a slide. |  |  |
| 4.1.6 | Assign transitions to slides. |  |  |
| 4.1.8 | Identify different ways that presentations are distributed (e.g. printed, projected to an audience, and distributed over networks or the Internet). |  |  |
| 4.1.9 | Create different output elements (speaker’s notes, handouts, web pages). |  |  |
| 4.1.11 | Navigate an on-screen slide show. |  |  |
| 4.1.12 | Identify common uses of presentation software as well as effective design principles for simple presentations. |  |  |

***Lesson 21 Vocabulary***

* Animation
* Emphasis effects
* Entrance effects
* Exit effects
* Motion paths
* Slide transitions
* trigger